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HTML5 Pocket Reference (Pocket Reference (O'Reilly))

Quick, Comprehensive, Indispensable

5th Edition

HTML5
Pocket Reference

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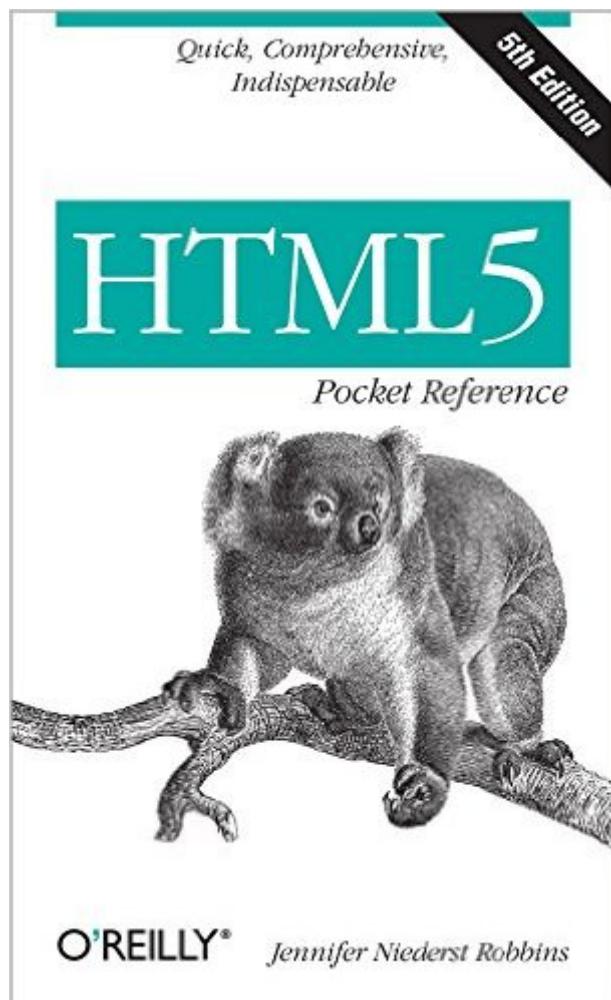
Synopsis

Need help finding the right HTML5 element or attribute for your web page or application? HTML5 Pocket Reference is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years.This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include:An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standardDescriptions, markup examples, content categories, content models, and start- and end-tag requirements for every elementAt-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01Useful charts of special charactersAn overview of HTML5 APIsIf youâ™re an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable.

Book Information

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Customer Reviews

This review is about the ebook format of this book, not necessarily about the content (which I hope is good in paper format); I have a Kindle DX with all my technical books, for easier reading while coding or studying.I bought the book to have a handy reference of all HTML5 tags, while I'm coding; so I could easily look up any tag reference, one would have assumed.Well, it is impossible to find the tag you are looking for unless you advance each page of the book until you find the tag you

want to know about.The table of contents will let you go any where in the book with the exception of the tags in the alphabetical list of Elements (aka tags) !!!. There is also section, in the content, named 'Elements Organized by Function' that covers the grand schema of the elements (tags); so, you can go to the 'Tables' subsection in the hope that you'll find the text links to the alphabetical reference... that was also a good idea that ended there. The 'Tables' subsection contains, in one line, all the tags related to tables with no link to the reference section; at least they are sorted in alphabetical order, so you can copy all ten of them to a paper page and start advancing pages without having to go back.You won't believe this... In the 'Table of Contents' there is an entry that says 'Index'; I clicked on the link (remember, I use a Kindle DX... no mouse here, no touchscreen either). Advanced page, several times, until I got to the T letter, searched for 'Table' and found "table element" with no link or page number to go to. On the sunny side, at least I know this reference book has content for the concept I'm trying to lookup... it is just a few advance pages ahead.

HTML5 Pocket Reference (Pocket Reference (O'Reilly)) HTML Beginner's Crash Course: HTML for Beginner's Guide to Learning HTML, HTML & CSS, & Web Design (HTML5, HTML5 and CSS3, HTML Programming, HTML CSS, HTML for Beginners, HTML Programming) XSLT 1.0 Pocket Reference (Pocket Reference (O'Reilly)) NUnit Pocket Reference (Pocket Reference (O'Reilly)) HTML & XHTML Pocket Reference: Quick, Comprehensive, Indispensible (Pocket Reference (O'Reilly)) HTML and XHTML Pocket Reference (Pocket Reference (O'Reilly)) UML 2.0 Pocket Reference (Pocket Reference (O'Reilly)) Windows PowerShell Pocket Reference (Pocket Reference (O'Reilly)) Java Foundation Classes in a Nutshell: A Desktop Quick Reference (In a Nutshell (O'Reilly)) Java in a Nutshell: A Desktop Quick Reference for Java Programmers (In a Nutshell (O'Reilly)) Java Enterprise in a Nutshell: A Desktop Quick Reference (In a Nutshell (O'Reilly)) Word 2000 in a Nutshell: A Power User's Quick Reference (In a Nutshell (O'Reilly)) Video Compression for Flash, Apple Devices and Html5 Learn CSS in One Day and Learn It Well (Includes HTML5): CSS for Beginners with Hands-on Project. The only book you need to start coding in CSS ... Coding Fast with Hands-On Project) (Volume 2) Build an HTML5 Game: A Developer's Guide with CSS and JavaScript Beginning Nokia Apps Development: Qt and HTML5 for Symbian and MeeGo (Books for Professionals by Professionals) Developing an Ionic Edge: HTML5 Cross-Platform Hybrid Apps Web Development and Design Foundations with HTML5 (7th Edition) Web Development and Design Foundations with HTML5 (6th Edition) Bulletproof Web Design: Improving flexibility and protecting against worst-case scenarios with HTML5 and CSS3

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